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A Data-driven Method for Future Internet Route Decision Modeling

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Abstract

Simulating the BGP routing system of Internet is crucial to the analysis of Internet backbone network routing behavior, locating network failure and, evaluating network performance to future Internet. However, the existing BGP routing model lacks in the coarse modeling granularity and the priori knowledge based model. The analysis of BGP routing data that reflects the routing behaviors, directly means is of BGP routing data that reflects the routing behaviors, directly means is the BGP routing decision and forward strategy. The efficiency of such analysis dictates the time it takes to come up with such a time-criptical decision and strategy. Under the existing model, BGP routing data ar alysis class not scale up.

In this paper, we and 'vze the inter-domain routing decision making process, then present x_1 refix level route decision prediction model. More specifically, we apply their learning methods to build a high-precision BGP route decision proce s model. Our model handles as much available routing data as possible to promote the prediction accuracy. It analyzes the routing behaviors with out only prior knowledge. Beyond discussing the characteristics of the model, we also evaluate the proposed model using experiments

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explained in detailed cases. For the research community, our per nod could help in detecting routing dynamics and route anomalies for $\operatorname{norting}$ behavior analysis.

Keywords:

Deep learning, BGP route decision process, data-drive... modeling, and future Internet

1. Introduction

Internet is composed of tens of thousands of A. 'onomous Systems (AS). Such ASes run their network individually, an 'exchange their routing information using inter-domain routing protocol, ... bich is Border Gateway Protocol (BGP) in real-life deployment. In spite of the growing trend of discussing the next generation networking, the distributed management framework of Internet can hardly be changed due to be conomic, political, geographical involvements.

Inter-domain routing protocol prove a Cominant role in the maintenance and management of Internet. Appropriate protocol configurations could significantly improve network perform. "ce. On the contrary, inappropriate protocol configuration could be a disaster to the regional network, or even the whole Internet. It has beer deca¹es since the research community realized the importance of understan.¹ing, / nalyzing, and predicting the inter-domain routing behaviors, then ' lodeling BGP networks route decision process. Unfortunately, modeling t. or jute decision process is a non-trivial problem. An AS's BGP configuration involves its business secret, thus AS administrators never share their retworks BGP configuration. The only way to conduct route decision meaning is to compare the input and output of the route decision process the construct a general mapping from the input to the output. However, "BGP, the same route decision result could be reached after a series of quivalent configurations on the granularity of prefix. Due to different ecc. om's interest, traffic engineering objectives and political reasons, practical configurations of BGP are always different. Therefore, to form a general routin, model for BGPs route decision process that satisfies most cases inclua, a challenge.

General, existing work models the route decision process based on prior experience which means analyzing data, making assumptions, building a model and finally verifying the correctness of the model. Such manner takes the route decision process as a white box, which explains $expl.it^{j}$ how and why the model works. However, it leads to the following lin. it at the soft the route decision model:

First, researchers have to make the right assumption in the first place. Due to the reasons discussed above, such assumption can needly fit all ASes de facto BGP configurations, thus limits the accuracy of the model. For example, AS business relationship model, the most formous routing model, assumes that the AS administrators always run than network based on their business relationships with their networks neighboring A Ses. The model has been proven to be correct. However, recent work has found more and more counter examples of this AS business relationship nodel. Growing amount of supporting BGP data has indicated that the detacto AS relationship is actually more complex than the AS business relationship. As a result, the AS business relationship model does nework for applications that need understanding of certain routing behaviors in a finer granularity (e.g. in prefix level).

Second, since adjustment on $t! \mod t$ according to the input/output data is an inevitable, the structure t is a white box (the model) must not be too complex to conduct any dimensionent. As a result, the estimation of the model parameters can only be performed on a limited quantity of BGP data. Thus the accuracy of the route decision model can hardly be improved when the available BGP deta increases. For example, since 2001, when the AS business routing model was inst proposed, the amount of observable BGP data has been increased by 2 orders of magnitude, and the amount of BGP data is still growing. Such available data should reveal more detailed information of an inter-domain routing system. However, due to the limited expressiveness of the exacting white box routing models, the accuracy and performance of the existing routing models are limited.

In recent years, deep learning technology is developing rapidly, which gives us an opportunity to model the BGP route decision process in a smarter way, i.e. to opplied data-driven modeling on the route decision process directly from the neutring data, without understanding or explaining everything. With deep learning methods, we can form a general classification model to work as the route decision process. It learns from the available BGP data all by its sit, then reveals possible configurations of BGP protocol. Intuitively, the a curacy of the route decision process model should be improved with the growing amount of BGP data, since theoretically, the more input data fear to one neural network structure, the more accurate the results. However, few existing works dedicate to model the route decision process by means of deep learning methods.

Considering the limitations of existing white box routing models, we propose to view the route decision process as a black box, indiry to solve the route decision process modeling problem using deep learning methods. Since the route decision process takes the candidate routes as inputs, then outputs the optimal route, we model it as a classifier which distinguishes the optimal route from other candidate routes. Fundamentally, the challenges of this modeling problem include 1). model structure rationality discussion and, 2). parameter estimation for the model for each discussion is paper, we focus on the former. We also discuss the model subcurve, the characterization of candidate routes, the training data set construction as well as the model evaluation.

The contributions of this paper are three rolds:

1) We propose to model the route decision process using a data-driven method, which enables us to focus on the endeering of our networking model, without the explanation of model source during the construction phase.

2) We propose an efficient super ised learning resolution for the route decision process modeling, inclueing the characterization, feature selection, and training data set construction modules. Our deep learning resolution ensures the scalability of the model accuracy improves with the growth of the available BGP data.

3) We investigate the fea. billity of our model with open source BGP data based case study evaluation. We also compare our model with the AS business relationship od 1, proving its effectiveness for route decision modeling in finer grepularity. We then discuss possible further applications of the proposed model in data analysis, network modeling and prediction.

The rest of the paper is organized as following. First we introduce related works in Section ? Then we propose the general structure and details of our routing model, including the characterization, the training set construction, and how to the fraction of the fraction

2. Related Works

2.1. Route Decision Process Modeling

Researchers have been pursuing an appropriate model for the ter-domain routing policy during the last two decades. Lixin Gao p. posed AS business relationship [3], which is the first and most wide'y-user' model on interdomain routing policy. She partitioned routing policy nto 3 c asses: providercustomer, peer-peer, and sibling-sibling. Based or ...S business relationship, she proved that a reasonable AS path should foll w sall r-free policy. Based on this model, there have been plenty of work: on inferring AS business relationship [4, 5, 6, 7, 8]. Towards a finer granularity, works [1, 2] use BGP atoms to represent groups of prefixes (original, 1 by $_{1}$ given AS) that receive equivalent treatment by a set of BGP route. Work [9] discusses the appropriate granularity of routing policy to model nouting policy by comparing AS business relationships and BGP atoms. It also shows that a large fraction of path choices correspond to the view of neighboring ASes choices. Work [11] proposes a SDN solution for the inter-domain routing of IXPs. Different from our work, they manage une inter-domain routing based on the management of virtual topology according to a manually predefined state machine.

Based on the above routing models, researchers [10, 12, 13, 14] investigate both the intra-domain [10, 2, 13] and inter-domain [14] routing policies. For most cases, the AS business plationship works. However, due to reasons of the complex routing relationships, sibling ASes, prefix-specific policies, and filtering of more-specific perfixes, a non-trivial amount of incoherences exist in the Internet. Worl \leq [15, 10, 17, 18, 19] also contributes to related Internet and routing issues.

2.2. Feature Sel ctic n Methods

Based on the set tion criterion, the feature selection methods can be roughly divited into three categories: filter, wrapper and embedded methods. A filter n. thod [20, 21, 22] relies on the evaluation metrics such as correlation, dependency, consistency, distance and information to select features. A grapper method [23] performs a forward or backward strategy in the state of all possible feature subsets, using a classifier to make choice among the subsets. Generally, this kind of method has high accuracy and is about w = 1 d the features suitable for the predetermined learning algorithm. However, the exponential number of possible subsets makes this bird of methods computationally expensive. A embedded method [24, 25–26] ttempts to simultaneously maximize the classification performance and maximize the number of selected features by integrating the feature selection process into the model training process. It can provide suitable feature subset for the learning algorithm much faster than the wrapper methods, but the selected features may be not suitable for other learning algorithms.

3. Design of Our Route Decision Model

BGPs route decision process learns candidate outes from neighboring routers, ranking the preference of the candidate routes, and decides the optimal route. Herein, as a general model for the route decision process, our model takes the candidate routes inform that as input, and decides the optimal route as output.

Since BGPs route decision process decision the optimal for each prefix, our model also works in a per-prefix leve. Since the route decision process ranks all candidate routes according to the same preference standard. We decompose the modeling problement to the same problems which decides whether a candidate route is optimed. The structure of our route decision model works as following (shown in Figure 1).



Figure 1: Model structure.

3.1. Moa ! Stru ture

For each prefix, our route decision model decides the optimal route among the set of candidate routes to the destination prefix. Since we aim at resolving our modeling problem in a deep learning way, we need to transform the organ samples (i.e. the candidate routes) to acceptable information for the neural networks. As a result, our route decision model first conducts characterization to generate a set of features of the candidate routes, which we will discuss in detail in Section 3C. As a matter of free, dimerent Ases have various correlated features, which impact the effect vereess of the route decision modeling, thus we conduct further feature selection on the generated features. We will introduce our feature selection method in Section 3D. The route classifier is a supervised training model, and we will discuss the generation of the labeled training data set in Section 3P. The selected features are feed into the route classifier which determines whether he candidate route is optimal, more concretely, the possibility of the can discuss the optimal. The voter collects the output of the route classifier for each candidate route, and decides the optimal routes for each prefix.

3.2. Labeled Candidate Route Set Const.

The route decision model works in a supervised way, i.e., we train our model with the labeled candidate routes. However, the BGP data we use for model construction is the public BGF data set(e.g. Oragon data), which is routing table collected from BGP routers (i.e. the optimal route for each prefix). As a result, we need to remark the candidate route set ourselves together with the optimal-route label.

Our idea for the data set construction is to rely on the data exchange between BGP monitors. Lere, a BGP monitor refers the routers cited in an monitored AS which chare. it's routing table to the public data source. When monitors are cited in neighboring ASes, they would exchange their routing tables with each other thus the candidate routes could be estimated according to the routing tables of monitors cited in neighboring ASes.

As shown in Figure 2° s an example. Monitor A cites in AS 1; monitor B cites in AS 2, and monitors C cites in AS 3. Both AS 1 and AS 2 are neighboring ASe. c. AS 3. From the routing tables observed on monitor A and B, we observe the paths towards prefix f are "1 4 5" and "2 4 5" for AS 1 and AS 2 i idividually. Accordingly, AS 3 would receive the route announcement of "1 4" and "2 4 5" from AS 1 and AS 2 towards prefix f. Thus the candidate routes towards prefix f on monitor C should be "3 1 4 5" and "3 2 5".

D le to the existence of the out-bound filters, route announce from neighborin^r Ases could filtered, so that the corresponding candidate routes would not be received. For example, in Figure 2, monitor A may set up filter rules



Figure 2: Example of candidate route at construction.

which filter the out-bound route announceme. + of ". 4 5", so that the candidate route on monitor C would be just "3 2 4 5 .

We resort to the historical routing relates to ensure the existence of candidate routes. Since the out-bound filter rules do not change frequently, we investigate the routing updates to rand, the same prefix during a recent period of time. If the candidate route could be observed in the routing updates, we consider that the candidate route exists.

To sum up, our methods to construct the labeled candidate route set of a target monitor works as following (shown in Alg. 1). The input of the algorithm includes the target monitor, the BGP monitor set, the snapshots observed on such monitors, and the historical routes derived by collecting the routing updates observed on the target monitor. The algorithm generates the labeled candidate route set for the target monitor. To that end, we search for the monitors cited in the target for the target monitor. To that end, we search for the candidate route, for each prefix of the target monitor according to the searched monitor. If the generated route could be observed during a recent historical pointed based on the routing updates observed on the target monitor, we add it to the candidate route set. To label the candidate route, we compare it with the snapshot of the target monitor, and label the candidate route observed in the target monitors snapshot as the optimal route. The rest of generated candidate routes are labeled as non-optimal routes.

3.3. Cha acterization

The labeled candidate route set is used for training the route classifier, which is realized by a neural network. Thus we need to extract a set of feature. from the candidate route to feed the route classifier. To ensure the effective class of the route classifier, the extracted features need to be impact

Algorithm 1 Labeled candidate route set construction algor. 'hr.	
Input:	
a: The monitor cited in the target modeling AS;	
M: BGP monitor set;	
R: Snapshot observed on monitors;	
H: Historical routes observed on monitors;	
Output:	
C: Candidate route set of the monitor a	
1: Foreach m in M	
2: If a and m cite in a pair of neighboring ASes	
3: Foreach prefix p	
4: If "AS(a) $R(m, p)$ " do not exists in $T(a, p) = AS(a)$ refers to the A	4SN
of monitor a	
5: $next;$	
6: If "AS(a) $R(m, p)$ " == $R(a, p)$	
7: label "AS(a) $R(m, p)$ " ac optimal	
8: Else	
9: label "AS(a) $R(m, p)$ ' 's no optimal	
10: Add "AS(a) $R(m,p)$ " to $C'v_j$	

factors of the route decision process.

On the perspective of network panagement motivations, there are mainly three impact factors for the protection process control, including operating earnings, networks performance, and traffic engineering.

Operating earnings. The brickbone of the Internet is composed of a number of ASes run by ISPs (Internet Service Providers). An ISP always want to make as much money as possible according to their business agreement. Thus the network administrators always prefer the routes which could bring more operating earnings. The AS business relationship model is based on such consideration, which classifies the AS relationships based on the charging mode of date transfer. For example, the traffic through customer networks usually makes proceeding that the traffic through provider networks.

Network pe formance. Data transferred on the Internet between hosts for communication usually need to traverse a number of Ases. The more ASes the transferred data traverse, the longer the round trip time would cost, leading to bad QoS(Quality of Service). To guarantee the network performance towards the target prefix, network administrators always prefer the route of ASE path length. Traffic engineering. For large scale ISPs, there are usually pretiple next hop network access points. At the same time, a large amount of prefixes need to get through such access points after applying the above two principles. To conduct load balance to ensure none of the access points get congested. Network administrators usually conduct real-time traffic orgineering, and configure the network to prefer different next-hop lear ned routes for different prefixes.

On the perspective of protocol configuration methods, the impacting factors are the route attributes considered (Local-p. of AS path length, Origin type, MED, etc) in the route decision process for metwork configuration. Local-pref refers to the local configuration for the condidate route; AS path length refers to the quantity of the traversed ASes in the candidate route; Origin type refers to the origin of the candidate route (IGP > BGP). It also needs to be mentioned that the BGP route attributes could be configured based on BGP communities. BGP communities are declared by individual ASes, and marked on the routes traveling. A BGP router would configure the route attributes based on the FCP communities marked on the routes.

According to the above discussion, the next-hop ASes, the quantity of traversed ASes, the next hop a construction point, and the target prefix are the dominant impacting factors in the route decision process. Since the candidate routes towards different target prefixes and the network access points usually traverse a set of different ASes. We believe we could represent the dominant impacting factors of each candidate route by the set of ASes the candidate route traversing.

Our method works as ollowing, we first make a list of considered ASes as the feature vector for the candidate routes, noted as ASN digit list. Then we mark the feature vector for each candidate route, if the AS path of the route traverses contain AS in the list, we mark its corresponding ASN digit in the list.

3.4. Feature Sel ctio 1

The feature t we generate in the previous subsection could be at the length of tens of thousands. However, in most cases, there are no more than ten ASes t all candidate paths. The feature information content could be really sparse. A number of ASN digits are seldom used, and turn out to be noisy data to the route decision modeling. As a result, we conduct feature selection to improve the feature information content density.

Unlike the existing feature selection methods, which aim γt improving the model prediction accuracy according to the training data, our bjective is to select the most informative features (i.e., the ASN \ln_5 its). The more frequently an AS shows up in the candidate routes, the more traffic it is likely to be responsible for, making it more important for the route decision process. Following this idea, our plan is to select the most frequently observed ASes in the candidate route set. Specifically, we calculate the frequency of all the observed ASes in the candidate route set, and rank the observed ASes according to the frequency from high to low. Finally, we select the top k ASes if the feature size is k.

3.5. Running Example

Now we present a running example to construct the training and validating data set. As shown in Table 1 we have all the candidate routes. In our example, we train the route decision process for AS 1. AS 1 have 3 neighboring ASes (AS 2, AS 3, and AS 4). The candidate routes are observed from such neighboring ASes. The mutinal table of AS 1 includes 4 prefixes (p_1, p_2, p_3, p_4) . Since AS 1 selects the path "1 2 5 9" for prefix p_1 , the candidate path "2 5 9" from AS 2 is the path "1 2 5 9" for prefix p_1 , the candidate path "2 5 9" from AS 2 is the path and the paths "3 7 9" and "4 8 9" are non-optimal paths (noted as ("2 5 9", 1), ("3 7 9", 0), and ("4 8 9", 0)). Similar for the other profixes.

The next step is to ran' the ot served ASes according to their frequency. According to Table 1, AS 2, AS 7, AS 4, AS6, and AS 8 are observed for 4 times. AS 5, and AS 7 are observed for 2 times. AS 9, AS 10, AS 11, and AS 12 are observed for 3 times. Herein, the ranking for the observed ASes is (2, 3, 4, 6, 8, 9, 10, 1, 12, 5, 7). When the feature size is 5, we select AS 2, 3, 4, 6, and 8. When the feature size is 9, we select AS 2, 3, 4, 6, 8, 9, 10, 11, 12.

Suppose that 'b' feature size is 5. We then extract characters from the candidate roules. Since the selected features are AS 2, 3, 4, 6, and 8, the candidate pt 'b' 2 5 9" only traverses AS 2, and the extracted character is (1, 0, 0, 0, 0). Since "arly, the extracted character for the path "2 6 10" is (1, 0, 0, 1, 0) since "2 6 9" traverses both AS 2 and AS 6.

4. E /alua. on by Case Study

In this section, we investigate the feasibility of our proposed model. As a first stop to the correctness of our method, we want to begin with case study

AS #	Prefix	AS path	AS #	Prefix	AS pa h
1	p_1	$1\ 2\ 5\ 9$	2	p_1	255
1	p_2	1 2 6 10	2	p_2	2617
1	p_3	1 4 8 11	2	p_3	251
1	p_4	$1\ 3\ 7\ 12$	2	p_4	26.2
3	p_1	379	4	p_1	487
3	p_2	3 8 10	4	p_2	4670
3	p_3	3811	4	·/3	4 8 11
3	p_4	3712	4	<u>.</u>	4 6 12

Table 1: Routing table of Figure 3.

of routing policy modeling, focusing on the denield routing scenarios, and investigate the difference between our method and the previous proposed methods. To that end, we first intreduce our used dataset together with the topology of our example cases; we then compare the prediction accuracy of our method with the AS business relationship model with analysis of the model difference; next we investigate the feature selection and model parameter details to discuss the improvement of the model performance; finally, we analyze why our models works and the limitations of our model.

Our experiment environment is Ubantu 16.04.1 LTS system, 64 bits, with 4 cores 1.8GHz, 4G memory. Our deep learning tool is Keras using theano as backend.

4.1. Our Data Set

Our dataset is lea. A from the open sourced BGP data of Oregon, which includes snapshot data every few hours and all routing updates. Since our aim is to train a rou ing policy model by learning the candidate paths and the optimal paths, we do not want to involve routing policy by using routing updates. Thus we download the snapshot data, and the data is generated during October 201.. Totally, there are 54 full-table monitors in the Oregon data.

Our i lea to enerate the candidate routes set and the optimal route set is as following. When two monitors cite in neighboring ASes, and one AS provides data transmitting service for the other AS, the provider AS is likely to an ounce its entire routing table to the customer AS. As a result, the sriphot of the monitor in the provider AS could be observed as the candidate routes of the monitor in the customer AS. The snapshot of the nonitor in the customer AS indicates its route choice among the candidate routes (i.e. the optimal routes). Herein, we could generate the candidate routes and optimal routes based on the monitors cited in neighborin provider-customer AS pairs; take the providers snapshot as the candidate route set; and take the customers snapshot as the optimal route set.

In the rest of this paper, we focus on the 3 following cases as shown in Figure 3, which are used for modeling the rowing poncy of AS3356 and AS23673. For the case of AS3356, we have two minimum sites ited in AS2914 and AS1299 individually. AS2914 and AS1299 are 1 oth plering AS of AS3356, and are both Tier-1 AS in the Internet. For the case of AS23673, we have 3 monitors cited in AS1299, AS3257, and AS3576 in dividually, which are all provider AS of AS23673.



Figure 3: Top. ogy of our two modeling cases.

Since inferring AS busiless relationships is not our main objective in this paper, we utilize the AS busiless relationship provided by Caida data, their data is based on Luckies method [27]. We also double check the AS busiless relationships involve 1 in our paper with the AS busiless relationships combining Caidas d. ta vith the relationships inferred from Ark traceroute data [28].

According to our method introduced above, we generate the candidate route set and sign lags to the candidate route set to indicate the optimal route. For the monitor in AS3356, there are 847752 candidate routes for 423876 prefixes, taking about 50% of AS3356's entire routing table. For the rest 5^{\prime}/ $_{\prime 0}$ of AS3356's routes, there are no more than one candidate route for each prefix. It is meaningless to model the route decision process for such prefixes in such prefixes. Similar for AS23673, there are about 1297471 candidate routes for 436888 prefixes, taking about 67% of AS2.57's routing table.

We then select and extract features with the candidate noute set. Based on our method introduced above, we conduct statistics on the showing up frequency of each AS observed in the candidate route set. The, select the most frequently observed ASes as the features, and generate the feature values for each candidate route. We split our tagged candidate noute set into two parts as the training route set (90% of all routes) and the validating route set (10% of all routes).

4.2. AS Business Relationship Model

As a comparison, we conduct route prediction for our cases based on the AS business relationship model, which always colects the shortest path from the optimal neighboring AS. Of course, ou of the candidate routes in our training set comes from the same kind of neighboring AS, thus we simply select the shortest path. When there are numple shortest paths, we make a random choice. When the optimal route is not selected from our candidate route set, we simply ignore that prefix. Out of 81389 prefixes in the candidate route set of AS3356, the AS business relationship model makes the correct route choice for 67373 prefixes with an occuracy of 82.78%. And out of 235594 prefixes in the candidate route correct route choice for correct route choice for 67373 prefixes with an occuracy of 82.78%. And out of 235594 prefixes in the candidate route correct route choice for 67373 prefixes with an occuracy of 82.78%, with an accuracy of 38.3%.

With no surprise, for 26,996 of AS3356's prefixes (148566 for AS23673), there are more than or e.s., refer path, and the route choice is made randomly. As a result, the trad^{*} ional AS business relationship model performs terribly in our cases.

4.3. Prediction Acc racy of Our Method

Utilizing the training data and validating data, we then model the route decision process for AS3356 and AS23673. Since our route decision model is compared with route classifier, we begin with the prediction accuracy evaluation of the route classifier. In our model, each route classifier is a neural network taking the candidate route feature as input, and determining whether it is an optimal route. The neural network of our route classifier is completed with multiple layers of sequential models, and each layer includes as many meurons as the input feature number.

We also need to set a limitation to the feature size, we have two reasons for that. First, our experiment environment contains limit.¹ conjutation capability, and features more than 1000 would make the t_{a} ning procedure of the model take quite a long time period. Second, as shown in Figure 4 is the AS show-up frequency of ASes in the candidate route set. Both axis are in log-scale, and both curves have fat tale. For most of the ASes, the show-up frequency ranges from 0-100, and for the top 1000 ASes, the showup frequency is at the level of 200-300. ASes shoring up no more than 100 times usually cite at the edge of the Internet, and move up at the last 1-2 hops of the AS paths. For example, AS3356 has two candidate routes for the prefix of 181.189.248.024, the corresponding pat. s are "1299 6830 23520 27696" and "2914 6830 23520 27696". AS2352 ard AS27696 both cite at the edge of the Internet. They seldom show up in AS3356s routes to other prefix, and cannot help in making the oute choice since they appear on both candidate routes. To sum up, we believe 1000 could be an appropriate feature size up-limit.



Figure 4: Show-up frequency.

As shown in Figure 5 is the prediction accuracy of our route classifier with varying reature size. Here the neural networks contains 1 hidden layer. For a l of the experiments of AS3356, the prediction accuracy is better than 82% (82^{07} for AS23673). With appropriate feature size setup, the prediction accuracy could be improved by 8 percent for our cases. With the optimal

feature size, we use the trained route classifier for route decision of our model, and achieve an accuracy of 94% (92% for AS23673). Compared to the AS business relationship model, our model performs much before.

For AS23673, the accuracy generally keeps improving, which indicates that the performance of our model could be improved when \cdot provide more routing information. However, there exists counter (xample), for which the accuracy decreases with the growing feature size (e.g. feature size = 20 and 50 for AS23673). This indicates that there should be other impacting factors for the feature selection, and selecting the most of served nay introduce noise into the training data.

For AS3356, the accuracy could be improved v hen the feature size is expanded to 10. However, there is general a decreasing trend when we expand the feature size, indicating that the feature size should not be too big to induce too much noise.



Figure 5: Accuracy vs Feature size.

As a matter f f act, a deep learning method should not consider only one hidden layer. Thus we evaluate the prediction accuracy for our cases with varies quantity of hidden layers in Figure 6.

Generally, with the growing size of neural network, when the feature size is small (2 \circ 10), the prediction accuracy gets worse; when the feature size is bigger than 20, the prediction result is improving. We believe this is because a deeper neural network need more training data, and the limited



training data for the small feature size setup makes the model on ter-fitting. The prediction accuracy improvement is not promising, because to neural network size and the training data size are both limited. However, compared to the AS business relationship model, we believe this is a promising result.



Figure 6: Accuracy with varies # layers.

4.4. Limitations

In the previous section the prediction accuracy can hardly be improved (93% at the best). Thus we the considering our models limitations, or more specifically, the training data sets limitation. The problem is, when we extract the features for a selected set of frequently observed ASes, where would multiple routes with different optimal tags fell into the same feature value. For example, for AC3356, supposing the two selected ASes is AS1299 and AS2914. There are 2 candidate routes: "113.193.215.0/24 2914 9498 9730 45528" and "12481.168.0/21 1299 4671 4795", the former one is tagged as optimal route. The feature value for the candidate route is "113.193.215.0/24 2914 9498 9730 45528" is (1, 0), and the feature value for the candidate route is "124.81.168.0/21 1299 4671 4795" is also (1, 0). For such two cases, the input of our nodel, but they have conflict labels. If we let the model satisfy the former one to the validate route set is directly selected from the candidate route set. We

believe that conflict routes paly a dominant role in the inacturacy of our prediction model.

As shown in Figure 7 is the ratio of the conflict rout set with various feature size. For AS3356, when the features just consider 2 Abes, the conflict routes take about 18% of all the candidate routes; when the patures consider 1000 top observed ASes, the conflict routes could be decreased to 4% of all. Thus, on the perspective of avoiding conflict routes, + is better to consider more ASes as features.

It should be noticed that the feature size of F_{0} is in log-scale, thus the conflict ratio decreases very slow with the prowing of the feature size. Thus with our method, it could be very hard exclude all the conflict routes.

The time consumption of our model gener. ^{11}v elies on the layers used for the model. When the quantity of the layers is less than 4, the overall time consumption of the model always takes less than 10 seconds. When the quantity of the layers is 5, it generally will take a few minutes, and takes hours for 6 layers on our laptop.



Figure 7: Training data set conflict ratios.

5. Discussions

5.1. Model Characteristic

The 1.3 business relationship model make the route choice according to the near nop AS type, and the AS path length. We believe such two factors are both considered in our model. The neighboring ASes are the most frequently observed ASes in monitors routing table, so they have first priority to be selected as features. With further appropriate training, the nutes from the preferred neighboring ASes are more likely to be selected by our model since it simply speaks for the data.

Since our model considers a list of frequently observed ASes, the more ASes an AS path traverses, the more ASN digit will be tagged as 1. And such ASN digit correlates to the path length. As discussed in Section 4.3, the infrequently observed ASes usually cite at the edge α In ernet, which would show up in all candidate routes. And ignoring such AS is will not impact the path length difference.

As a result, we believe our method is reascrabile to outperform the AS business relationship model, because it consider. All the factors of AS business and induce more detailed information in the route decision process.

A much more precise way for route decision modeling is to adjust the configuration of the BGP network to make its routing consist with the de facto BGP routing [9], on base of per-prefix granularity. Our method is quite similar to theirs. Both let the data speak for the route decision. However, there is a semantic gap be were he BGP protocol configuration and its routing policy. Simply adjust the protocol configuration could seriously impact the flexibility and the structure of the routing model expression, and our method do not ne d to c nduct detailed adjustment to the model, because we borrow the popular d ep learning method to do it for us.

5.2. Modeling for All A.??

One may also arg γ that the utilization of our model could be very limited, since we need to feed our γ odel with multiple routing tables for the modeling of one single moritor. Actually, the routing modeling of an AS merely need a candidate rout set and its optimal route tags. This could be done by collecting routing up dates of the modeled monitor, and ranking the path preference by critical ting path usage time [29]. The path with longest life time is the optimed path. For the ASes without monitors, their routes and path usage time could be observed by other monitors, which we could use to conduct the routing [30]. As a bigger picture, with the growing amount of BC γ monitors deployed, the quantity of the ASes with available monitors is greving. In that case we could conduct precise route modeling for most ASes in the central part of the Internet.

5.3. Application

Another interesting problem is how could our model be used to the research and industry community. As a general picture, our varion to model the internet. Generate a route decision model for each A 5, and simulate the route transmission routing behaviors, so that we can analy e, control, and predict the Internet routings with detail. A potential application could be ISP traffic engineering.

For the current situation, our model could be vised for analysis of routing dynamics. With modeling of routing decision process of each monitor with historical routing data, we are able to depict the monitors' routing policy. And feeding the latter routes to the model could creck the consistence between the routing policy and the later routes, if not, there might be a route instability or a routing policy change.

Another possible application is to ide. Try the fraud routings. Our model learns routing behaviors from the de facto routing updates. With accumulated training data, the fraud routings can merely take a small part of the overall training set. Herein, a fraul routing can hardly be selected as the best path. If there is a conflict in practice, the fraud routings could be easily detected.

6. Conclusion

In this paper, we introduce a data-driven method for the BGP network modeling, which sheds light on nodeling the BGP route decision process as a black box. We discuss the nodeling details including model structure, route set construction, characterized on and feature selection. By comparison with the AS business relationship model in the form of a case study, we prove the effectiveness of our model. As a future work, it is necessary to conduct evaluation in model of each set with more training data in order to further evaluate the effectiveness. To investigate the rout decision modeling for ASes with no sited more for would also be a critical problem for the utilization of our model. We also believe that our route decision model could help in detecting routing poincy changes and route anomalies for Internet routing prediction, routing b shavior analysis, and route instabilities detection.

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Our research focuses on the modeling of inter-domain route decision process. In the era of smart data with growing amount of routing data, we believe learning, understanding, and modeling the route decision process without the priori knowledge would be very important for the future Internet. Therein, in this paper, we propose a data –driven model for the inter-domain route decision process with deep learning method. We propose a set of deep learning replution with structure, characterization, feature selection, and training data construction. We also discurs the effectiveness of our paper with detailed cases, which indicates that our mode' out erforms the AS business relationship model.