



The 6th International Workshop on Recent Advances on Internet of Things: Technology and Application Approaches (IoT-T&A)  
March 15-17, 2023, Leuven, Belgium

# Cryptanalysis of Authentication Protocol for Cloud Assisted IoT Environment

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## Abstract

In today's wireless based applications, sensors are playing the vital role due to its pluses like low cost, low maintenance, hostile environment etc. On other end, cloud based technologies are increasing day-by-day to make its presence in the life of people for processing large chunk of data. Also, Internet of Things (IoT) is making its way by utilizing the sensors for various internet based applications and to connect to them with cloud. In all of these technologies, the major issue is authentication i.e. user from distance can access the server and authenticate via insecure channel. Recently, Lee et al. proposed the authentication scheme in IoT based environment using sensors and claimed it to be secure against various attacks. However, in this research we have analyzed the scheme and prove that it is yet susceptible to key control, time synchronization and stolen verifier. In addition, there will be overhead for verification which can lead to the DoS attack for large setup.

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Peer-review under responsibility of the scientific committee of the Conference Program Chairs

*Keywords:* IOT; Cloud; Sensors; Authentication Protocols;

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## 1. INTRODUCTION

Internet of Things (IoT) is making its way in today's technology in various areas of the human life like smart city, smart agriculture, smart transportation etc. [1-8]. Sensors are applying the vital role in IoT based applications for

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required tasks in hostile environments. On the other side, cloud based technologies makes its vital role due to high level of data from the IoT based applications.

One of the prevalent issues in this scenario is authentication from sensor device to the end server. Thus, to resolve this issue in [9], Lamport firstly propose the scheme of remote user authentication protocol in which user can set the session key with server apart from authentication even though the physical distance between them is much larger.

Indeed, key agreement as well as authentication is prime issue for any data transfer to begin. The existing schemes can be broadly classified into various categories like one factor, two factor and three factors [10-39]. Indeed, three factor will be more secures however requires more infrastructure as to others. As the messages are transmitted on the open channel, the channel is susceptible to the various attacks like stolen smart card, man-in-middle, etc.

Afterwards in research [40-46], many researchers have proposed various key agreement protocols as well as given the cryptanalysis of the earlier schemes. Recently in [47], Lee et al proposed the three factor authentication scheme and proved to be efficient as well as secure as compared to the earlier schemes. However, in this paper we have proved that the scheme is yet susceptible to the various attacks.

### 1.1. Our Contribution

In this paper, we have given the analysis of the Lee et. al [47] scheme and showed the following attacks.

- Key Control : session key will be control from one side of authority.
- Time synchronization : any delay in time requires the resend of same message multiple times.
- Replay attack : detecting the same message at various level requires more resources.
- Stolen verifier : compromise of data from either entity can lead to compromise of session key.

### 1.2. Paper Organization

In section 2, we have given the scheme of Lee et al.[47]. In section 4, we have given the cryptanalysis of Lee et al [47] scheme. In Section 5, we have given the conclusion with scope of future work. References are at the end.

## 2. SCHEME OF LEE ET AL

In this section we have given the scheme of Lee et al.[47]. It is divided into various phases as follows.

### Service User Registration Phase

It will be between Service User  $U_i$  and Gateway  $GW$ .

- $U_i$ : Inputs  $ID_i$  and  $PW_i$  and imprints  $B_i$ .
- $U_i$ : Generates  $\alpha$  and  $R_u$ .
- $U_i$ : Computes  $GEN(B_i) = (R_i, P_i)$ ,
- $U_i$ :  $HID_i = h(ID_i || R_i)$ ,
- $U_i$ :  $HPW_i = h(ID_i || PW_i || R_u || R_i)$ .
- $U_i \rightarrow GW$ :  $\langle HID_i, HPW_i \oplus \alpha \rangle$
- $GW$ : Secret Key :  $K_{gw}$
- $GW$ : Checks Uniqueness of  $HID_i$
- $GW$ : Generate a random nonce  $R_{gw}$
- $GW$ : Computes  $A_i = h(HID_i || K_{gw} || R_{gw})$ ,
- $GW$ :  $B_i = A_i \oplus (HPW_i \oplus \alpha)$ ,
- $GW$ :  $C_i = h(A_i || HID_i)$ .
- $GW$ : Generates temporary user identity  $THID_i$ .
- $GW$ : Stores  $\{(HID_i, THID_i), R_{gw}, \text{honey\_list} = \text{null}\}$
- $GW \rightarrow U_i$ : SC =  $\langle B_i, C_i, THID_i \rangle$  via secure channel
- $U_i$ :  $L_i = h(ID_i || PW_i || R_i) \oplus R_u$

- $U_i: B'_i = B_i \oplus \alpha = A_i \oplus HPW_i,$
- $U_i: C'_i = h(C_i || HPW_i).$
- $U_i:$  Store  $\{L_i, B'_i, C'_i, THID_i\}$  into SC.

### Sensing Device Registration Phase

It will be between Sensing Device  $SD_j$  and Gateway  $GW$

- $SD_j:$  Picks identity  $SID_j$  and Challenge  $C_j$ .
- $SD_j:$  Generate random nonce  $R_{sd}$ .
- $SD_j:$  Compute  $Req_j = SID_j \oplus h(R_{sd}),$
- $SD_j: R_j = PUF(C_j).$
- $SD_j: GEN(R_j) = \langle SDR_j, SDP_j \rangle$
- $SD_j: HSID_j = h(SID_j || SDR_j)$
- $SD_j \rightarrow GW: \langle Req_j, R_{sd}, HSID_j, C_j \rangle$  via secure channel
- $GW:$  Computes  $SID_j = Req_j \oplus h(R_{sd}).$
- $GW:$  Generate random secret key  $RK_j.$
- $GW:$  Computes  $PSID_j = h(HSID_j || RK_j),$
- $GW: SI_j = h(PSID_j || h(K_{gw} || RK_j)).$
- $GW:$  Stores  $\{(HSID_j, PSID_j), PSID_j, RK_j, C_j\}$
- $GW \rightarrow SD_j: \langle PSID_j, SI_j \rangle$  via secure channel
- $SD_j:$  Stores  $\{SID_j, PSID_j, SI_j, SDP_j\}$

### Login and Authentication Phase

It will be between Service User  $U_i,$  Sensing Device  $SD_j$  and Gateway  $GW$

- $U_i:$  Inserts Smart Card.
- $U_i:$  Inputs  $ID_i, PW_i, B_i.$
- $U_i:$  Smart Card Computes
- $U_i: REP(B_i, P_i) = R_i, HID_i = h(ID_i || R_i),$
- $U_i: R_u = L_i \oplus h(ID_i || PW_i || R_i).$
- $U_i: HPW_i = h(ID_i || PW_i || R_u || R_i).$
- $U_i: A_i = B'_i \oplus HPW_i,$
- $U_i: C *_i = h(h(A_i || HID_i) || HPW_i).$
- $U_i:$  Checks if  $C_i = C *_i?$  If so,
- $U_i:$  Generates a random nonce  $N_u$  and timestamp  $T_1.$
- $U_i:$  Computes  $Msg_1 = h(h(N_u || A_i) || A_i || HID_i || PSID_j),$
- $U_i: V_1 = h(N_u || A_i) \oplus h(HID_i || A_i || T_1).$
- $U_i \rightarrow GW: \langle Msg_1, V_1, THID_i, PSID_j \rangle$  via insecure channel
- $GW:$  Checks if  $|T_1 - T *_1| < \Delta$  T?
- $GW:$  Retrieves  $HID_i$  corresponding to  $THID_i.$
- $GW:$  Computes  $A_i = h(HID_i || K_{gw} || R_{gw}),$
- $GW: h(N_u || A_i) = h(HID_i || A_i || T_i) \oplus V_1,$
- $GW: Msg *_1 = h(h(N_u || A_i) || A_i || HID_i || PSID_j)$
- $GW:$  Checks if  $Msg_4 = Msg *_4?$  If not,
- $GW: A *_i$  is inserted into honey\_list
- $GW:$  Fetch,  $(C_j, RK_j)$  corresponding to  $PSID_j.$

- $GW$ : Generates a random nonce  $N_g$  and timestamp  $T_2$
- $GW$ : Computes  $SI_j = h(PSID_j || h(K_{gw} || RK_j))$ ,
- $GW$ :  $V_2 = C_j \oplus h(PSID_j || PSI_j)$ ,
- $GW$ :  $V_3 = h(h(N_u || A_i) || h(N_g || SI_j) \oplus h(HSID_j || C_j || SI_j))$
- $GW$ :  $Msg_2 = h(h(h(N_u || A_i) || h(N_g || SI_j)) || T_2 || HSID_j || C_j || SI_j)$
- $GW \rightarrow SD_j$ :  $\langle Msg_2, V_2, V_3, T_2 \rangle$  via insecure channel
- $SD_j$ : Checks if  $|T_2 - T| * 2 < \Delta T$ ?
- $SD_j$ : Computes  $C_j = V_2 \oplus h(PSID_j || SI_j)$ ,
- $SD_j$ :  $PUF(C_j) = R_j$ ,
- $SD_j$ :  $REF(R_j, SDP_j) = SDR_j$ ,
- $SD_j$ :  $HSID_j = h(SID_j || SDR_j)$ ,
- $SD_j$ :  $K_{gs} (= h(h(N_u || A_i) || h(N_g || SI_j))) = V_3 \oplus h(HSID_j || C_j || SI_j)$ ,
- $SD_j$ :  $Msg * _2 = h(K_{GS} || T_2 || HSID_j || C_j || SI_j)$ .
- $SD_j$ : Checks if  $Msg_2 = Msg * _2$ ? If so,
- $SD_j$ : Generates a random nonce  $N_{sd}$  and Timestamp  $T_3$ .
- $SD_j$ : Computes a session key
- $SD_j$ :  $Skey = h(N_{sd} || K_{gs})$
- $SD_j$ :  $V_4 = Skey \oplus h(HSID_j || SI_j || C_j || T_3)$ ,
- $SD_j$ :  $Msg_3 = h(C_j || HSID_j || Skey)$ .
- $SD_j \rightarrow GW$ :  $\langle Msg_3, V_4, T_3 \rangle$  via insecure channel
- $GW$ : Computes a Skey
- $GW$ :  $Skey = V_4 \oplus h(HID_i || SI_j || C_j || T_3)$ ,
- $GW$ :  $Msg * _3 = h(C_j || HSID_j || Skey)$ .
- $GW$ : Checks if  $Msg_3 = Msg * _3$ ? If so,
- $GW$ : Computes  $THID_{inew} = h(h(N_u || A_i) || N_g || THID_i)$ ,
- $GW$ :  $V_5 = Skey \oplus h(h(N_u || A_i) || HID_i)$ ,
- $GW$ :  $V_6 = h(Skey || THID_{inew})$ .
- $GW \rightarrow U_i$ :  $\langle Msg_4, V_5, V_6 \rangle$  via insecure channel
- $U_i$ : Computes a Skey
- $U_i$ :  $Skey = V_5 \oplus h(h(N_u || A_i) || HID_i)$ ,
- $U_i$ :  $V_6 = THID_{inew} \oplus h(HID_i || THID_i || h(N_u || A_i))$ ,
- $U_i$ :  $Msg * _4 = h(Skey || THID_{inew})$
- $U_i$ : Check if  $Msg_4 = Msg * _4$ ? If so,
- $U_i$ : The session key is authentic, and user updates  $THID_{inew}$ .

### 3. Analysis

In this section we have given the analysis on the scheme of Lee et al [47] as follows.

**Key Control:** The scheme is said to be vulnerable to the key control attack if one side of entity can set the session key. In scheme of Lee et al. Sensing device ( $SD_j$ ) is making the step  $h(N_{sd} || K_{gs})$  in which both variables will be selected by  $SD_j$  only. Thus, the scheme of Lee et al is vulnerable to key control attack.

**Time synchronization:** The scheme is said to be insecure against the time synchronization if it requires the involving

entities to be using the same clock. In the scheme of Lee et al.  $U_i$ ,  $SD_j$  and  $GW$  requires the same clock to be verify for all message communication. Thus, any delay in message as well as synchronization of same clock requires the continuous internet support. Thus, the scheme of Lee et al is vulnerable to time synchronization attack.

**Replay attack:** The scheme is said to be insure against replay attack if sending the same message will be detected late and requires computation power of the involving entities. The broader version of this attack lead to the Denial of Service (DoS) attack. In the scheme of Lee et al. the required operations are as follows.

Table 1. Operational Analysis of the Scheme by Lee et al.

Operation	$U_i$	$GW$	$SD_j$
Hash (h)	4	5	7
Concatenation (  )	4	12	10
Bitwise X-OR ( $\oplus$ )	2	2	2

Considering the time taken for each operation, this will lead to the overhead on the entities for large number of communications.

**Stolen Verifier:** The scheme is said to insecure against stolen verifier attack if compromising the stored values at users cannot compromise the sessions. In the scheme of Lee et al., gateway node  $GW$  is storing the value of user's credentials i.e.  $THID_i, HID_i$ . Thus, compromising this value will also compromise the other session values and finally the session key.

#### 4. Conclusion and Future Work

IoT, sensors, Cloud are today's technology which are playing the key role in shaping our future. As discussed, authentication and key agreement is the vital issue in any of these technologies. The recent approach by Lee et al is being analyzed in this paper and found to be insecure against various attacks. In future, one can design the more secure and efficient scheme.

#### Acknowledgements

Authors are thankful to GUJCOST for providing financial assistance through major research project "Developing a Privacy Preserving Framework for securing Organizational Data Publication" initiated in 2022.

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